Chapter One

The Scale Of Basic Purposes

Type: Linear, Quantum, General

(Note: This scale aligns with the Scale of Life Spheres. See Book 2, Chapter 2)

Тур	2:	Objective:	% Huma	anity:	
I)	SAINT (-)	Transcendence	8.4	Courage, Wisdom, Ethics	
II)	LEADER (+)	Conquest		8.8	Superhuman
III)	WINNER (-)	Wealth		9.0	
IV)	NORMAL (+)	Conformity	28.9 -	Social	Human
V)	LOSER (-)	Suffering	20.4	Anti-social	
VI)	CRIMINAL (+)	Pleasure	19.1		0.11
VII)	SUBVERSIVE (-)	Destruction	2.6	Fear, Stupidity, Criminality	Subhuman

This scale might also be called The Scale of Basic Objectives, and addresses the question: what is this person really trying to accomplish? This scale is the most important of the lot, as it explains so very much about a person's behavior. Knowledge of this one scale would significantly improve one's understanding of people, including oneself. This writer

wrestled with the data explained by this scale for decades. When this scale was finally found, the remainder of the scales appeared without much searching. Discovering this scale cut the Gordian Knot, releasing the remaining data. It would be impossible to exaggerate the implications of this scale to the most profound aspects of human affairs, but in this work, I will merely outline this scale, as with all the other scales.

This scale aligns with The Scale of Life Spheres. One is a Subversive (Level VII) because he is severely introverted. One is a Criminal (Level VI) because he is totally alienated from others humans. One is a Loser (Level V) because he cannot interrelate beyond his immediate family, however he might define that. One is a Normal (Level IV) because he cannot relate to strangers beyond his teammates. One is a Winner (Level III) because he can relate to his or her society or culture, but not to humanity in general. One is a Leader (Level II) because (s)he can relate to humanity in general, but not to all life forms. One is a Saint (Level I) because (s)he can relate to all life forms. This correlation is a very workable and useful rule of thumb for understanding this scale.

The names of the seven levels are not to be confused with titles or roles people assume. Persons who are at the upper reaches of this scale, being wiser than those at lower levels, reveal an intuitive understanding of this fact by their belief that there are good and evil in all walks of life. A person might be the Chief Executive Officer of a big corporation, which certainly puts him or her in a leadership role, but (s)he might be at any one of the seven levels. Similarly, a convict might not be at Level VI, Criminal. An illiterate laborer might be a Saint, Level I, while a king might be a Subversive, Level VII. A felon might be a Leader, Level II, while a President might be a Criminal, Level VI.

One's level on this scale is determined by one's Courage, Wisdom and Ethics, as opposed to Fear, Stupidity and Criminality, so let us define those terms.

By Courage we mean one's ability to confront the unconfrontable, to face the music, as they say.

By Wisdom we mean a profound grasp of the fundamental issues of Life, as opposed to data or specialized knowledge.

By Fear we mean shrinking from a challenge, an unwillingness to confront a threat.

Stupidity is intended here primarily in the sense of foolishness, as opposed to intellectual inability.

By Ethics we mean an internal sense of right and wrong.

By Criminality we mean a lack of ethics, an absence of an internal sense of fair exchange.

There are many ways to measure a person or group. Each of the scales is a different way, but this scale is of paramount importance as regards one's spiritual and personal state, because it is the most long-lived and unchanging characteristic of a person. It would be rare for a human being to change one's level on this scale.

More lives have been wrecked, and dreams abandoned, for want of this scale than any other single datum. In particular, anyone who would essay to help one's fellow man is setting oneself up for inevitable defeats and unfathomable heartache unless (s)he has this scale. Here is why, in a nutshell:

At any given point in time, a being has only one of seven basic objectives in life. This is something you can never get around.

For example, if a person is at Level V (Loser), no matter what you do, (s)he will wrest defeat from the jaws of victory, as his or her basic objective is to suffer. By helping him or her, you oppose his or her most basic drive, and so (s)he will frustrate your attempts to help, no matter how valiant or efficient they may be. This is because this scale defines how a being evolves and survives spiritually, which is infinitely more important to the being than anything that occurs in the material plane. No matter what the person says, his or her underlying intention will override countervailing efforts.

One might also think of the Objective, as the is word used in this scale, as a *modus operandi*. That term here really has a dual meaning. The word "Objective" stresses the end (or motive), while the term *modus operandi* stresses the means (or method). These two aspects are inseparable in this context.

One is usually unaware of one's basic drive and method, especially persons in the lower levels. Having this scale, and watching people operate on it, is a real eye-opener, perhaps more so than many would like. Three decades of constant effort to divine this scale was a relatively small price to pay for it, since it explains so much about human affairs.

The Subversive (Level VII) is the hardest for most people to comprehend, because (s)he is quite insane, and one cannot comprehend the incomprehensible. Accordingly, most people rationalize by inferring motives to the Subversive other than the true one: to destroy. However, do not expect to find him or her in a mental or penal institution. You are

much more likely to find his or her victims there. (S)he is more likely to be found in a position from which (s)he can implement his or her agenda, such as the government, the media or academia. Also, it is too much to ask of most people to confront evil, and the Subversive is Evil Incarnate. This is because (s)he is in terror of almost everyone, and with good reason. The more able a person is, the more terrifying (s)he is to the Subversive, because on some level, the Subversive knows (s)he seeks to destroy, and therefore, will be opposed with ferocity by most persons. Misery loves company, and the Subversive is determined to take as many of us down with him or her as possible, if for no other reason than to prevent us from damaging him or her, for (s)he projects onto us his or her own evil motives. All Subversives are seriously twisted individuals who are very covert. The good news is that there are comparatively few of them. (S)he is imploding and withdrawing into oneself.

The Criminal (Level VI) is much easier to understand. (S)he is out for Numero Uno, and to Hell with everyone else. (S)he seeks pleasure, whatever that means to him or her, and, like the Subversive, has no conscience, so will sink to any depth to achieve his or her end. However, for two reasons, (s)he can be managed better than the Subversive.

Firstly, if you give him or her what (s)he wants, (s)he will usually go away, at least for the nonce. This is not to suggest that (s)he necessarily be handled this way, because (s)he will then terrorize your neighbor, and will be back later for more, but (s)he is not bent on destruction *per se*, like the Subversive.

Secondly, (s)he can be intimidated because (s)he has a desire for self-preservation, which the Subversive does not. Heavy-handed law and order, a la Saudi Arabia, works well on the Criminal. In fact, it is the only thing that really does control him or her. And given that (s)he is one out of five persons, his or her kind will overrun any society that shrinks from slapping him or her down hard. Permissiveness towards The Criminal has catastrophic consequences.

When (s)he is very successful, many decent people suffer, and many lives are wrecked. All Criminals have vices and serious character flaws, which are often well hidden. Like The Subversive, (s)he is Subhuman, and cannot be rehabilitated. (S)he is exploding into the space of anyone unlucky enough to be around.

The Loser (Level V) is the greatest source of heartache, both for oneself and others, because (s)he is incurably self-destructive. Unlike Subhumans,

(s)he has a conscience which buries him or her under an intolerable burden of guilt, whether or not The Loser is aware of that. Therefore, (s)he must punish oneself, usually subconsciously. Since (s)he is not overtly malicious, decent people feel sorry for The Loser, and often try to help him or her. But (s)he cannot permit the help to succeed, as it opposes the basic objective: to suffer for one's sins. (S)he will likely cry out for help, but woe betide anyone who seeks to lessen his or her suffering. Inadvertently, the Loser wrecks as many lives as the Criminal, which adds to his or her suffering, which is, after all, what (s)he wants. Unlike Subhumans, (s)he is capable of a genuine interpersonal relationship, at least for a while, which is very unfortunate for the loved one, who is, at best, totally frustrated in his or her attempts to help such a person.

You had better let The Loser destroy oneself, because there is no way to prevent it. If you give him or her a house, it will burn down. If you loan him or her money, (s)he will squander it. If you give him or her a checking account, (s)he will overdraw it. If you get him or her a job, (s)he will get the employer mad at you for recommending him or her. Even when (s)he is successful, in the sense that most would understand that word, (s)he manages to do himself or herself in. There are slightly more of these than Criminals, so there are plenty around. You probably know some, perhaps much too well. (S)he is pulling disaster in upon oneself. (S)he usually has one or more things seriously wrong with him or her, such as disease, addiction, perversion, injury, mental disorder, etc., regardless of education, background, privilege, etc. In dealing with The Loser, one would do well to keep in mind that, while you can force someone to fail, as is done every day by Subhumans to their victims, one cannot force anyone to succeed. The Loser completely frustrates the do-gooder who believes that everyone can be helped, because no matter how good the intentions of the benefactor, The Loser will eventually wind up in bankruptcy, jail, hospital, insane asylum, drug rehab, skid row, court of law, welfare office, concentration camp, etc., with a terrible tale of woe to tell, no matter how much help was provided. Accordingly, the Welfare State is necessarily and inescapably a dead end, as any society will eventually be destroyed by throwing good money after bad, as it were.

The Normal (Level IV) is the average citizen who just tries to lead an ordinary life, whatever that means to him or her. (S)he does not want to stand out, so (s)he plays it safe. Since conformity is his or her objective, (s)he is a good team player or "company man". When (s)he is very successful,

(s)he has a happy life without making waves, so to speak, if it can be avoided. This level is therefore neutral, and consequently the dividing line between social and anti-social. Fortunately, (s)he outnumbers either Losers or Criminals by almost fifty percent. (S)he is able to reach out for whatever (s)he considers good or beneficial. Persons at this level do not like malcontents, trouble makers, subversives, delinquents, criminals, weirdos, nonconformists, revolutionaries, anarchists, radicals or extremists. They like traditional institutions, be they ecclesiastical, governmental, societal or what have you.

The Winner (Level III) seeks wealth and success, whatever that means to him or her. Such persons are full of pride, in both the positive and negative meanings of the word, i.e., they are justifiably proud of their accomplishments, but are also prideful. Unlike The Normal, (s)he is not afraid to excel, which is why (s)he wins. But (s)he has no lofty aspirations; (s)he just wants to get ahead. (S)he identifies with his or her nation or culture, and so plays a bigger game than the Normal. When (s)he is very successful, (s)he is a boon to his or her community and nation. This is the highest level of Human. Many well-known elites in the Public and Private sectors are from this level. (S)he attracts wealth and success to oneself.

Above this is the Superhuman band, the lower half of which is The Leader (Level II). The Leader is a natural leader, as (s)he can relate to all mankind. This is the lowest level at which great courage is present. (S)he seeks to conquer, whatever that means to him or her, and so has the quixotic tendencies necessary to such spectacular goals. Please do not equate the word "conquer" here with words like suppress, dominate, crush, overwhelm, etc. Conquest can be good or bad. When the Allies conquered the Axis Powers, that was, for most of us, a very positive conquest. When a Leader is very successful, his or her achievements echo down the ages. More of the stellar persons of history belong to this level than any other, and a great many "superhero" type fictional characters, such as The Lone Ranger, Superman and Flash Gordon, are based on this level. There is a "larger than life" quality about such a person. (S)he has an enormous ability to reach out and grasp life. However, his or her aspirations are so great that (s)he often has a very difficult time.

Finally, the highest level is The Saint (Level I). These are the only people who possess genuine humility. The most superior of the Saints are the only persons capable of living a sinless life. Saints also possess the great courage common to all Superhumans. As his or her goal is to

transcend life, (s)he is the least materialistic of all, and consequently often remains anonymous or unknown. His or her achievements are generally conceptual, philosophic, artistic, religious and/or spiritual. When (s)he is very successful, his or her benefit to humanity is monumental and stupendous. (S)he is withdrawing, i.e., ascending, from life, so (s)he is often content to lead a humble, unassuming life, despite his or her phenomenal abilities. Such persons have no egos, in the colloquial meaning of the word, and are often found in communes, ashrams, monasteries, cloisters, hermitages, convents, rectories, etc. These are generally deep, quiet, wise, altruistic, respectful persons, who are devoid of personal worldly ambition.

It is important here to differentiate between success in life and one's level on this scale. There are successful persons at all seven levels. (see The Scale of Success.) The benefit or detriment of that success is determined by one's level on this scale. Fame, power and wealth are not indicative of one's level on this scale. The variety of characteristics of persons of the same level is enormous. Only the factors indicated are relevant in judging one's level on this scale.

The obvious question here is: If the upper levels manifest greater Wisdom, Courage and Ethics, would not one's success correspond to one's level on this scale? The answer is no, and here is why:

The Subversive (Level VII) is unhampered even by the desire for selfpreservation because (s)he wants everyone destroyed, including self. The Criminal (Level VI) has a desire for self-preservation, but is unhampered by concern for others. The Loser (Level V) has concern for others, but is unhampered by the desire to succeed. The Normal (Level IV) has a desire to succeed, but is unhampered by the desire for excellence. The Winner (Level III) wishes to excel, but is unhampered by the need to conquer. The Leader (Level II) has a desire to conquer, and consequently is hampered by great opposition. And The Saint (Level I), since (s)he seeks transcendence, is not an avid participant in the Game of Life. So no matter what level you are at, you are starting from zero, so to speak, because of self-imposed limitations near the top of the scale, or the absence thereof near the bottom. Those at the lower levels can compete because they are playing a much smaller game, or, to put it another way, because they are assuming less responsibility, they have an advantage over those at the upper levels. A Subhuman will stoop to any depth, which gives him or her an advantage. Consequently, a Subversive can be a prince and a Saint a pauper.

A shrewd observer can determine one's own, or another's, level on

this scale, but you should **never** tell a person his or her level on this scale, even if you are sure you are correct. Let him or her figure it out for oneself. This writer strongly urges you to ascertain your own level, and the levels of those around you. You might not be able to change your level on this hierarchy, even if you are able to separate yourself from it temporarily by spiritual means. However, simply knowing your level will explain so very much, and help you enormously in understanding and predicting people, including yourself.

Some famous examples: Level I) Mohandas Gandhi; Level II) Alexander the Great; Level III) George Washington; Level IV) Napoleon Bonaparte; Level V) Julius Caesar; Level VI) Josef Stalin; Level VII) Adolf Hitler. Do the levels of Napoleon and Caesar surprise you? They did me at first. But after working with these materials for a while, it became easy to understand. Each of these seven individuals are famous because they were successful, but remember: each level's idea of success is different from that of the other six levels.

One can ascertain a person's level on this scale by careful study of this text, combined with careful longitudinal observation of the subject under scrutiny. There is another method of determining one's level, which is beyond the scope of this work. It is the same methodology by which the percentages were calculated, which are quite accurate.

A note for facilitators, therapists, educators, ministers, social workers and anyone else who would endeavor to uplift one's fellow human:

Levels V, VI and VII (over forty percent of humanity) cannot be reformed, no matter what you do. Currently, no technology or system exists on this planet that will bring significant or lasting personal gain to Level V, and such help is completely impossible at Levels VI and VII. Furthermore, not only will Levels V, VI and VII waste your time, they will undermine your position, thereby depriving more worthy recipients of your help. It is a well established fact that sociopaths do not make progress in therapy, and narcissists make only very slow progress. All sociopaths and narcissists are at Levels V, VI or VII.

Conversely, Levels I, II, and III (under thirty percent of humanity) are easy to help, and will do well in any legitimate betterment activity. Level IV is indifferent. Do not waste your valuable skills on hopeless cases who will drag you down, when it is so easy to help those who most deserve your help, and will most benefit from it. The world needs your services desperately. Do not squander them on hopeless cases. Rather, deploy them

where they will most benefit mankind. Plant your seed where it will bear fruit. This scale tells you who can be uplifted, and who cannot. It also tells you, generally, who will hinder you, and who will help you.

However, remember: help and hindrance are a matter of whose ox has been gored, as it were. For example: to the British rulers in India, Gandhi was an immense hindrance, despite his being at Level I, Saint. Conversely, to anti-semites, Hitler was a hero, despite his being at Level VII, Subversive. This scale plays out on the vast stage of Life, like a Cecil B. DeMille production with a cast of thousands.

Subhumans, those at Levels VI and VII, are responsible for most of the manmade ills of human society. Accordingly, it would be, at very best, extremely risky to allow one to live. I am not here advocating punishment nor deterrence, but rather, protection of innocents. Even if you condemn a Subhuman to life in prison, (s)he will badly disrupt and corrupt the prison, and there is always the risk of escape, parole, or pardon. For example, in 1923, Adolf Hitler was sentenced to five years in prison for treason, of which he served only nine months. During his imprisonment, he authored *Mein Kampf*, which increased his notoriety and wealth. Historically, the penalty for treason is death. Had Hitler been executed in 1923, an incalculable amount of death and suffering could have been prevented.

Torturers, terrorists, saboteurs, serial killers, enslavers, professional criminals, subversives, war criminals, mass murderers, traitors, tyrants, psychopaths, etc., are (nearly) always Subhumans. How much trauma and destruction could have been forestalled by eliminating such villains once they were identified? All Subhumans suffer from one or more mental disorders, usually (a) personality disorder(s), which are incurable in such cases. All commit crimes, whether or not they are detected. Earth can never have a stable society so long as Subhumans are permitted to run wild, as they have been for the past 6000 years.

Almost a third of the German electorate voted for Hitler; where do you think most of them were on this scale? Whom do you think vehemently supported slavery in the US? Whom do you think conducted the Inquisitions? Whom do you think supported Pol Pot, Stalin, Mao or Osama Bin Ladin? Nearly all such persons were at Levels V, VI or VII. However, do not worry about their using these scales to advantage, as they would abjure this book.

In contrast, the advancement of society is almost entirely the result of the efforts of those at Levels I and II, and occasionally Level III. Accordingly,

they should be strenuously protected and supported. Humans, those at Levels III, IV and V, are mostly bystanders and spectators to the ongoing struggles between Good and Evil. Subhumans are destructive, malevolent and counterproductive, while Superhumans are constructive, benevolent and productive. Humans are not, to any great extent, particularly or necessarily either.

Statistically, almost half of all children have at least one Subhuman parent, and almost a quarter of all children have two Subhuman parents. What do you think becomes of those children? How do you think they fare? Much of the destruction wrought upon society by Subhumans is via the terrible damage they do to their unfortunate children.

Find your level on this scale and you will know your destiny. Also, find the levels of those around you. You will be glad you did.